



## TAVERN HERO QUALIFER TOURNAMENT RULES

Thank you for participating in our Tavern Hero Qualifier tournament for all Hearthstone players, new or experienced, at the **Mana & Mettle Tavern**.

### **Eligibility Rules:**

You must use a Blizzard account that resides in the Americas region, accounts in the Europe or Asia regions are not allowed at this tournament.

You may only participate if, as of January 1, 2018 you are a legal resident of one of the following counties:

Canada, United States, Argentina, Belize, Bolivia, Brazil, Chile, Colombia, Costa Rica, Ecuador, El Salvador, Guatemala, Honduras, Jamaica, Mexico, Nicaragua, Paraguay, Peru, Puerto Rico, Uruguay and Venezuela.

This tournament is free to participate and open to all eligible participants aged 13 years or older, with the following exceptions:

- a) players who have qualified for a Seasonal Playoff in any of the past three HCT Seasons are ineligible
- b) players who are formally recognized as Hearthstone Masters are ineligible
- c) players who placed high enough in a Challenger Cup this season to already qualify for the Challenger Finals are ineligible
- d) players who already won a Tavern Hero Qualifier this season are ineligible because they already qualify for the Challenger Finals.

### **Tournament Rules:**

To promote fairness, the tournament will operate under the following rules:

- You **MUST** be physically present at the event to participate.
- This tournament is in Standard format. Wild decks are not allowed for this tournament.
- Bring 3 Standard decks that are each from a different hero class, these decks cannot be modified for the duration of the tournament.
- Convert all your other decks to Wild format for the duration of the tournament so that they cannot be chosen during matches (note: can be easily restored to original format after the tournament).
- Physical card sets of the 9 classes will be distributed to every player to be used for deck ban selection described in the Conquest format below.
- At the start of each match, players are to find their opponent and sit directly across from each other at the same table.

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## **Tournament Rules (continued):**

- Each match will be the Conquest format, Best of 3, with a single class ban:
  - Each player selects the 3 physical class cards representing their 3 tournament decks and passes them to their opponent.
  - Each player picks one class from their opponent's 3 physical cards and places the choice face down but visible to their opponent.
  - At the same time, both players flip over the banned class card choices.
  - When a player wins a game, the deck used by the winning player cannot be used for the remainder of the match.
  - When a player loses a game, they can keep the deck just used or switch to their other unbanned deck.
  - A player must win one game with each of their unbanned decks to win the match.
- Report match results as they are completed to the Innkeeper for updating the bracket, ideally take a screenshot of all your victories.
- Every player has the right to request a view of their opponent's deck selection screen (showing the 3 Standard decks with all the others set to Wild) until the start of first game in a match.
- If you have begun the first game and not requested a view of the deck selection screen, then you assume the opponent is honest and they are no longer required to supply it.
- If a banned class is used, notify the Innkeeper, and that player will take a one game loss.
- If a game ends up in a draw (both heroes are left with zero or less health) in the match, both players shall replay using the same decks.
- If a disconnect occurs, please notify the Innkeeper, efforts will be made to continue the game but if this is not possible the disconnected player will take a one game loss. If both players were disconnected and the game was unable to resume, then both players shall replay using the same decks.
- The Hearthstone application must be the only app running on your computer/tablet/phone. Note taking is not allowed. No assistance is allowed from other people.
- Degrading or poor sportsmanship behavior will result in expulsion from the tournament.

## **Prizes:**

There will be several random medium prize draws at the end of the Swiss portion of the tournament using blue raffle tickets given to all participants. At the end of the event, there will be two large prizes awarded to the final top 2 players. The winner will also receive a commemorative certificate and will be able to compete in the regional seasonal Challenger Finals. Our prizes are items acquired from the Blizzard store and local artisan crafted items that are Hearthstone themed.

Wishing you much fun and luck with your Tavern Hero Qualifier battles!



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